

B E R M A I N



EUIS KURNIATI M.PD

PENDIDIKAN GURU PENDIDIKAN ANAK USIA DINI (PG-PAUD)

UNIVERSITAS PENDIDIKAN INDONESIA

Definisi Bermain

- *Bermain merupakan suatu kegiatan yang dilakukan anak dengan atau tanpa mempergunakan alat yang menghasilkan pengertian atau memberikan informasi, memberikan kesenangan maupun mengembangkan imajinasi pada anak (Sudono; 1995)*

Karakteristik Bermain

- Menyenangkan
- Spontan
- Sukarela
- Proses
- Motivasi Intrinsik
- Fleksibel
- Aktif

Characteristic Of Play (Brunner, et.all ; 1977)

1. Play is pleasurable, enjoyable. Even when not actually accompanied by signs of mirth, it still positively valued by the player
2. Play has no extrinsic goals. Its motivations are intrinsic and serve no other objectives. In fact, it is more an enjoyment of means than an effort devoted to some particular end. In utilitarian terms, it is inherently unproductive.

3. Play is spontaneous and voluntary. It is not obligatory but it is freely chosen by the player
4. Play involves some active engagement on the part of the player
5. Play has certain systematic relations to what is not play