

BIMBINGAN PERKEMBANGAN PERILAKU ADAPTIF SISWA TUNAGRAHITA DENGAN MEMANFAATKAN PERMAINAN TERAPEUTIK DALAM PEMBELAJARAN

(Penelitian Tindakan Kolaboratif dalam Program
Pembelajaran Individual Bermuatan Bimbingan untuk Siswa
Tunagrahita Tingkat Dasar di Kota Bandung)

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ABSTRACT

This study is aimed at finding out the problem of special teacher at elementary school with developmental impairment in the way to give guidance and counseling integrated to individualized educational program to make use of therapeutic play as an instructional media. This study as a form of collaborative action research done by classroom teacher, other teacher as observer, researcher and 14 students with adaptive behavior difficulties. Quantitative data collected by Play Assessment Chart, Recording Sheet for Rate Data, and ABA design's graphic. Qualitative data gathered through classroom observation, daily journal of classroom teacher, checklist of Finlander's Interaction Categories (FIAC), and assisted by record on VCD. Data were analyzed using Play Assessment Chart and visual graphic inspection of an ABA Design show that development of cognitive aspects and trend stabilities of adaptive behavior in positive way. The result of collaborative action research shown that therapeutic play has significant effect as a media of guidance and counseling integrated to individual educational program, especially for student who have problem of emotional behavior.

kata kunci :

tunagrahita, bimbingan konseling, permainan terapeutik, program pembelajaran individual.

LATAR BELAKANG

- 1. ABK tertampung 56,72%
- 2. B & K belum memadai
- 3. Masalah utama : bimbingan perkembangan perilaku adaptif diintegrasikan dalam pembelajaran
- 4. Permainan terapeutik sebagai media intervensi

METODE

CAR (collaborative action research) melalui 3 siklus.

Instrumen pengumpul data : PAC, jurnal guru, FIAC, grafik SSR.

Analisis data grafik transtabiliti, PAC sebagai Pre dan Postest.

HASIL / PEMBAHASAN

Menunjukkan bahwa :
Permainan terapeutik berpengaruh secara signifikan dalam bimbingan dan konseling yang diintegrasikan dalam pembelajaran ATG.

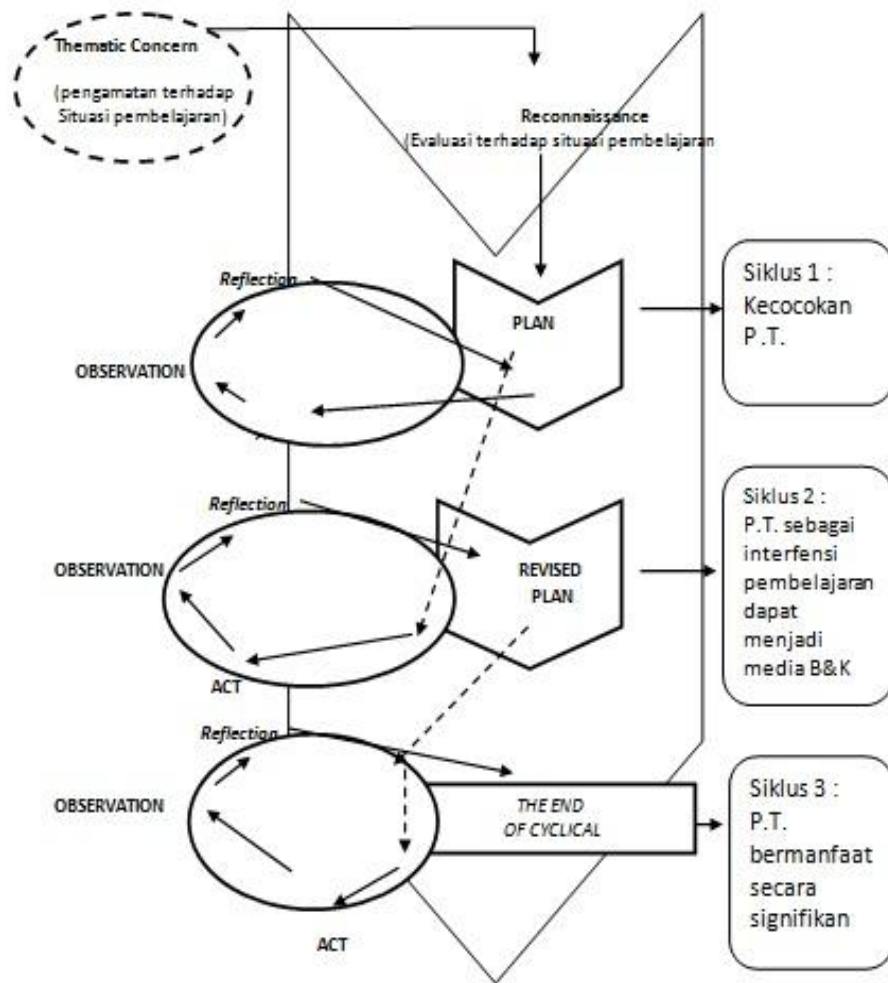
KESIMPULAN

Untuk mengukur perkembangan kognitif dan social ATG diperlukan instrument assessment PAC, dan Single-case method (A-B-A design)

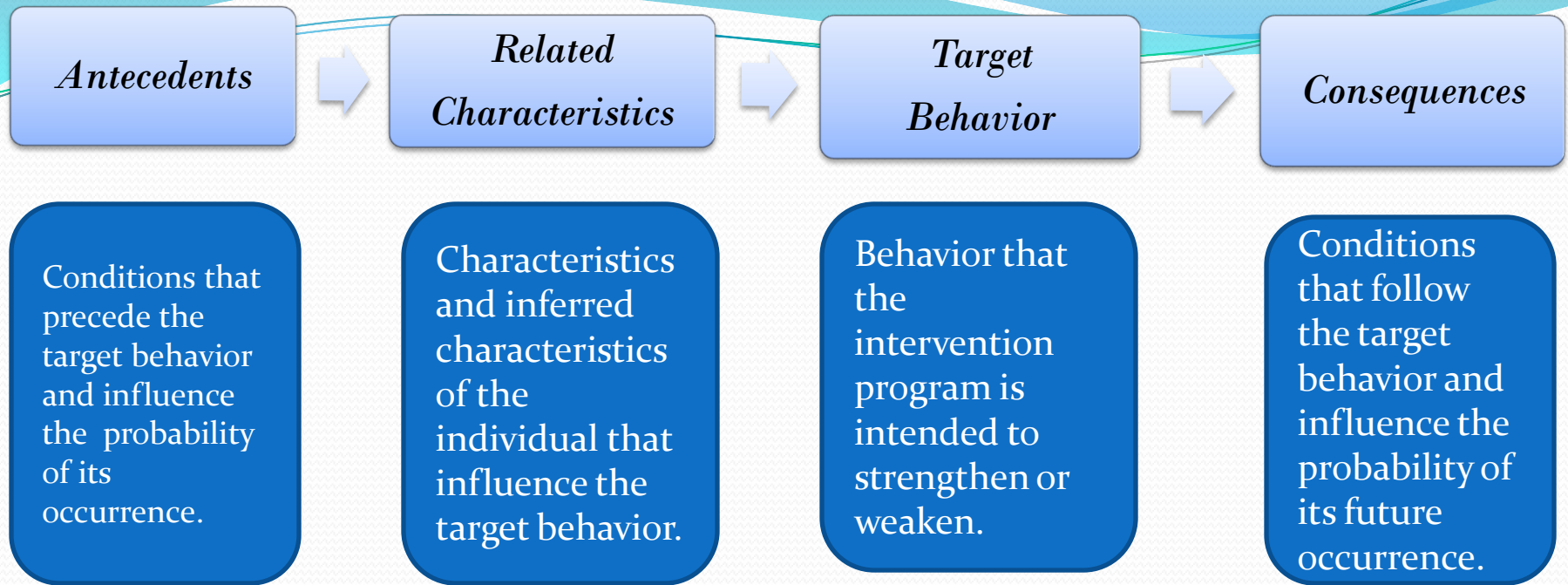
Permainan terapeutik sebagai alat A-P-E sangat mendukung bagi perkembangan perilaku adaptif, kognisi, dan sosial.

SARAN

1. Permainan terapeutik hendaknya diterapkan sesuai dengan usia mental ATG.
2. Perlu penelitian lanjutan jika trend-stability kurang dari 85



Gambar 3.1 Prosedur dan Siklus Penelitian
 (Adaptasi dari: McNiff, J., 1998: 27)



Gambar 2.3 Hubungan antara Antecedents, Related Characteristics, the Target Behavior, dan Consequences (Schloss, 1984:83)

TERIMAKASIH..