



Integrasi Teknologi dalam Pembelajaran

Bahan Kuliah :

Cepi Riyana. M.Pd

What You Need to Know



Definition of Integrating Educational Technology



The process of determining which *electronic tools* and which methods for implementing them are appropriate for given classroom situations and problems.

Develop a Philosophy



A personal perspective on the current and future role of technology in education

Purchase Products



Become informed,
knowledgeable
consumers of
technology
products and select
wisely among
available
alternatives

Identify Problems



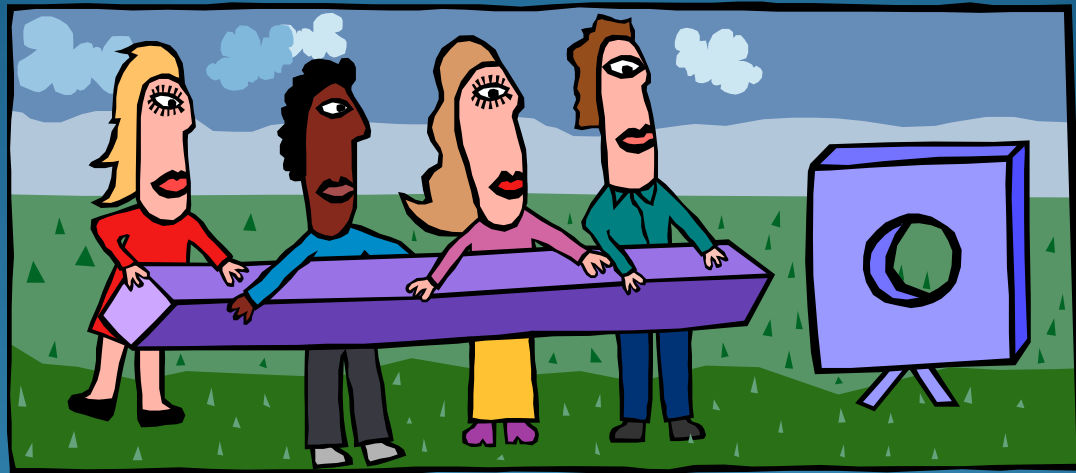
Discriminate between problems that you can correct and those that will require outside help

Speak the Language



Knowledge of terms and concepts allow you to exchange information and ask informed questions

See Where Technology Fits



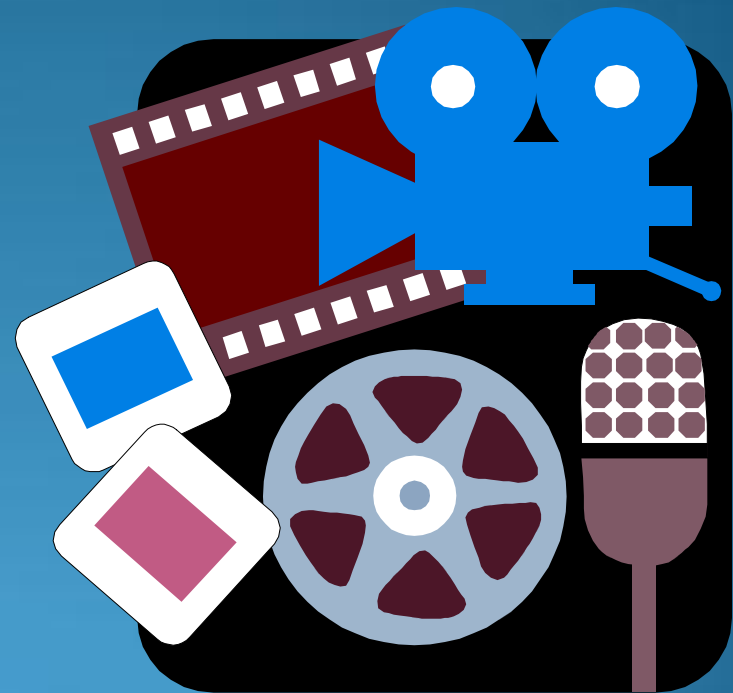
Identify specific teaching & learning problems which technology can help address and how it can create learning opportunities that did not exist.

Views of Technology in Education

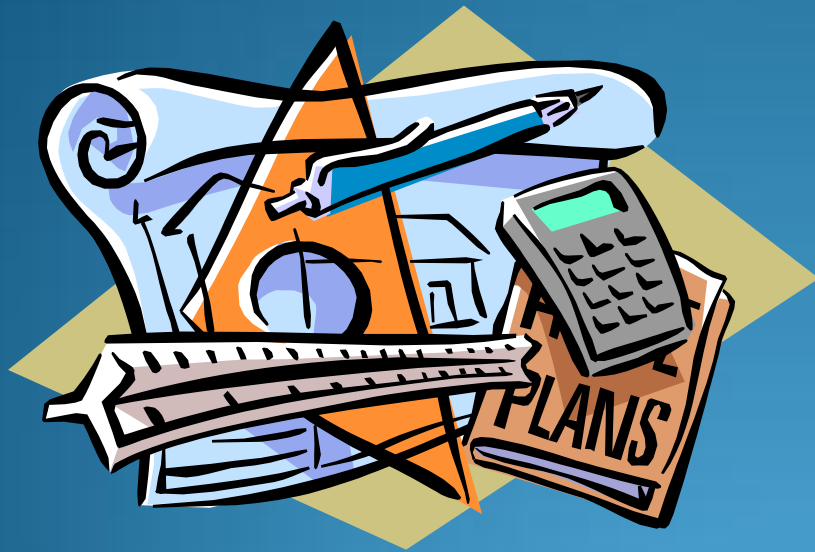


Media & Audiovisual

Instructional
use of
technology as
a device that
carries
messages



Instructional Systems



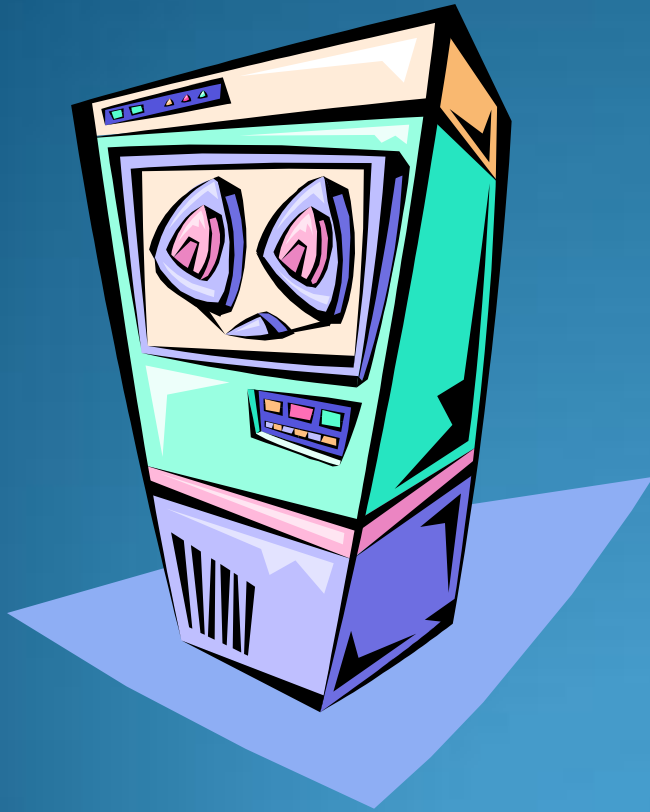
A systematic approach to designing, developing, and delivering instruction matched to identified needs

Vocational Training Tools



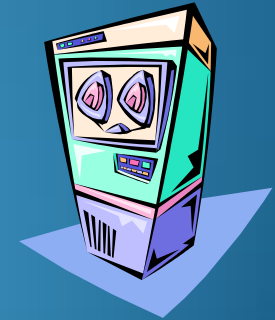
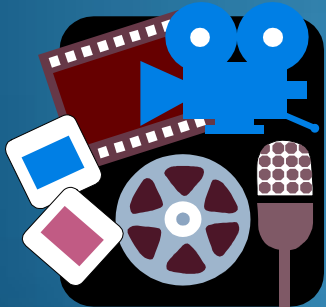
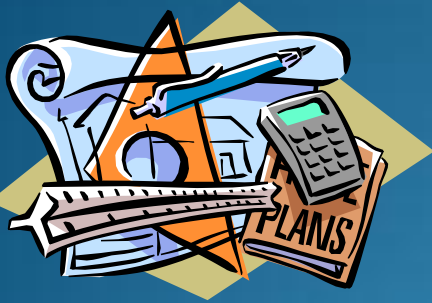
Practical means
of teaching
content by
directly relating
it to the world
of work

Computer-Based Systems



The use of computers & computer-based systems to deliver and manage all instruction

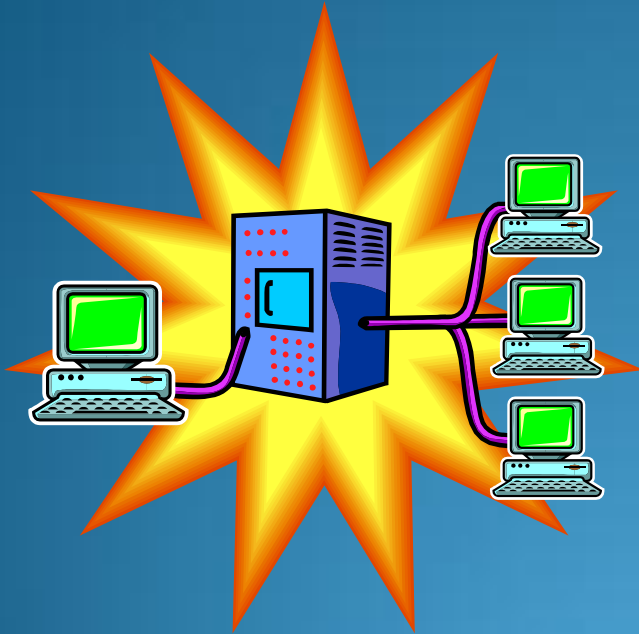
Combined Approach Based on Instructional



History of Educational Computing

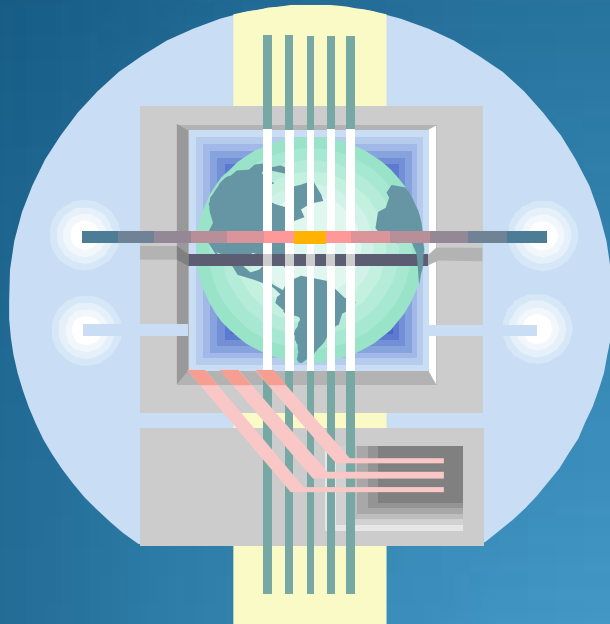
- Mainframe/Mini Systems: 1950-1970s
- Microcomputers: 1977-Today
- Integrated Learning Systems: 1990s –Today
- Internet & WWW: 1995-Today

Mainframe/Mini Systems



- IBM 1500
- Computer Curriculum Corporation
- Control Data Corporation

Microcomputer Revolution



- MECC
- Courseware
Authoring
- Logo

Integrated Learning Systems



- NCS Learn
- Compass Learning

World Wide Web



- On-Line Resources
- Distance Education

What History Has Taught Us

- Possible doesn't equal desirable, feasible, or inevitable.
- Change is too fast to keep up with
- Older technologies can be useful
- Teachers always will be important

What History Has Taught Us

- Technology not a panacea
- Literacy offers limited rationale
- Benefits & limitations of system configurations
- Teachers are not developers

Rationale for Technology Use

- Motivational
- Unique Instructional Capabilities
- Support for New Instructional Approaches
- Increased Teacher Productivity
- Required Skills for an Information Age

Motivation



- *Gaining learner attention*
- *Engaging the learner through production work*
- *Increasing perception of control*

Unique Instructional Capabilities



- Linking learners to information & education resources
- Help learners visualize problems and solutions
- Tracking learner progress
- Linking learners to learning tools

Support for New Instructional Approaches



- Cooperative learning
- Shared intelligence
- Problem-solving and higher-level skills

Increased Teacher Productivity

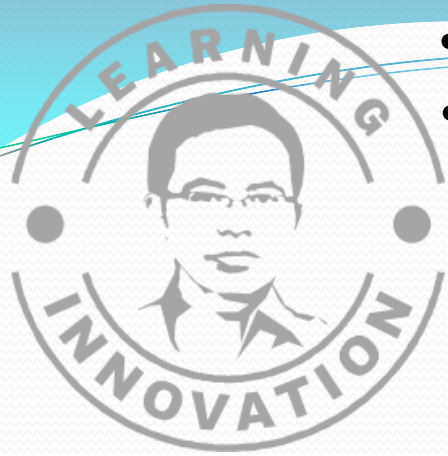


- Freeing time to work with students
- Providing fast, accurate information
- Production of better looking materials

Information Age Skills



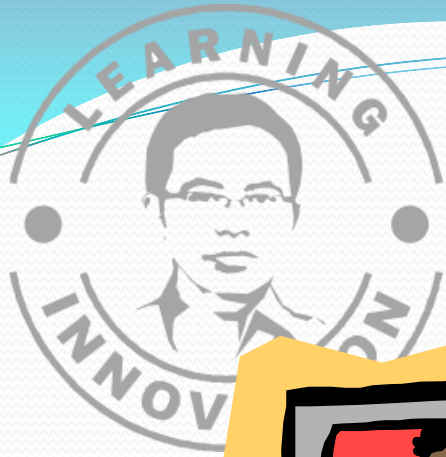
- Technology literacy
- Information literacy
- Visual literacy



Issues in Education and Technology



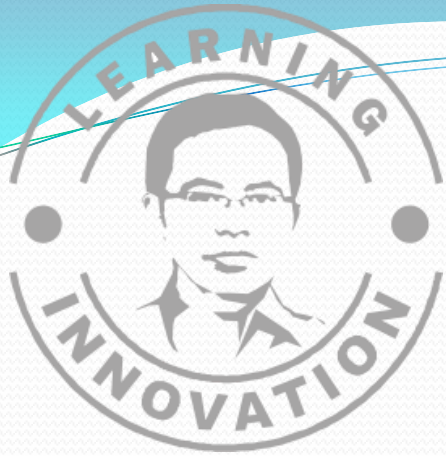
- Societal
- Cultural/Equity
- Educational
- Technical



Societal



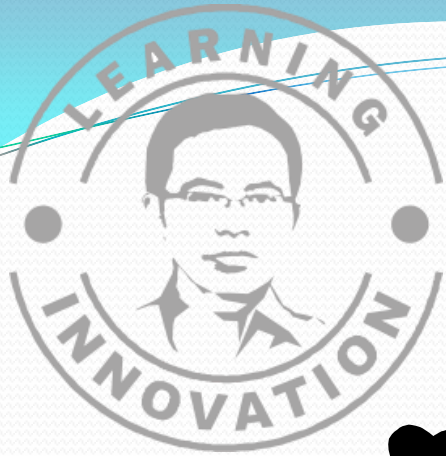
- Pro-technology Movements
- Anti-technology Movements
- Socialization Needs
- Online Dangers
- New Plagiarism



Cultural & Ethnic Inequity



- Economic & Ethnic
- Multicultural
- Gender
- Special Needs



Educational



- Directed vs. Constructivist Debate
- Single-subject vs. Interdisciplinary Instruction
- Role of Distance Learning

